Sept-Oct 2007
Item # 221301
0 02213 01000 5
$3.50
www.LEGOclub.com

THE WIZARD'S LAIR!

Mwa ha ha ha! You've made the mistake of stumbling upon the domain of the Evil Wizard!

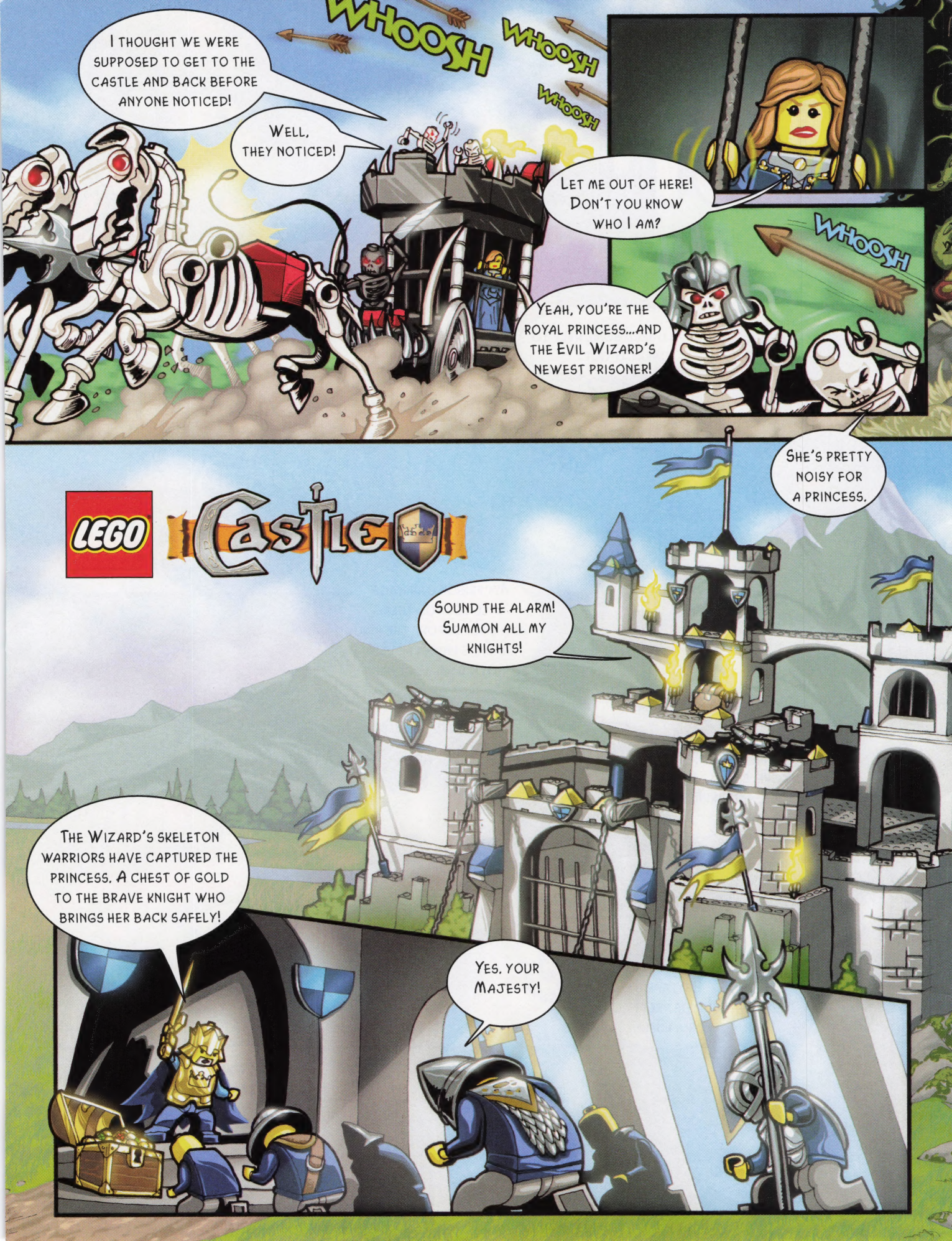
I'm going to conquer the Castle, and I've created an army of loyal Skeleton Warriors to help me! Between them and my fire-breathing dragons, the king and his pesky knights don't stand a chance.

With a clatter of ghostly hooves, the Skeletons' Prison Carriage races through the night, carrying helpless prisoners back to my tower.

Here at my spooky Skeleton Tower, I scheme all of my most clever and evil schemes to take over the Castle. Cross the jaw-bridge if you dare, but beware the furious flames of my mighty dragon!

LEGO Castle

CASTLE
QUEST!
BrickMaster
MY EVIL PLAN IS PERFECT!
BUT I'LL NEED SOME HELP TO CARRY IT OUT...
ZAAARK!
MWA HA HA HA!
WE ARE SUMMONED!
MY PRISON CARRIAGE WILL GET YOU THERE AND BACK BEFORE THE KING AND HIS KNIGHTS EVEN NOTICE SHE IS GONE.
NOW GO!
GO TO THE CASTLE, MY SKELETON WARRIORS, AND BRING ME BACK THE PRINCESS!
WE LIVE TO SERVE, GREAT WIZARD.
HEY, SHE'S KIND OF PRETTY... FOR A HUMAN.
YES, MASTER!
TO THE CASTLE
OFF TO THE CASTLE!
ANY IDEA WHERE IT IS?
RRRUMMBLE


I THOUGHT WE WERE SUPPOSED TO GET TO THE CASTLE AND BACK BEFORE ANYONE NOTICED!
WHOOSH
WHOOSH
WHOOSH
WELL, THEY NOTICED!
LET ME OUT OF HERE! DON'T YOU KNOW WHO I AM?
WHOOSH
YEAH, YOU'RE THE ROYAL PRINCESS...AND THE EVIL WIZARD'S NEWEST PRISONER!
SHE'S PRETTY NOISY FOR A PRINCESS.
LEGO
Castle
SOUND THE ALARM! SUMMON ALL MY KNIGHTS!
THE WIZARD'S SKELETON WARRIORS HAVE CAPTURED THE PRINCESS. A CHEST OF GOLD TO THE BRAVE KNIGHT WHO BRINGS HER BACK SAFELY!
YES, YOUR MAJESTY!

TRESPASSERS WILL BE EATEN!
GO BACK
THIS MUST BE THE WAY!
K-THUMP!
K-THUMP!
HALT! NONE MAY ENTER THE WIZARD'S –
CRASH!
I CAN'T LET ANYTHING STOP ME!
–DOMAIN.
MWA HA HA HA!
HELP!
ROAARRRR!
UH-OH. LOOKS LIKE THINGS ARE GETTING HOT AROUND HERE!
THERE IT IS. THE WIZARD'S SKELETON TOWER!
K-THUMP!
K-THUMP!
PLAY THE NEW CASTLE BATTLE GAME AT
castle.LEGO.com!

IT'S THE GREAT AMERICAN FIRE DRILL!™

Sound the alarm: it's time for the Great American Fire Drill™! During Fire Prevention Week 2007 (October 7-13), LEGO City and NFPA are asking kids and families all across North America to practice their home fire escape plans. Just how big will the Great American Fire Drill be? With your help, we're hoping to have the world's biggest fire drill. So let's get started!

FIRE SAFETY SWEEPSTAKES!

21 lucky kids will win great prizes!

RULES:

1. Visit club.LEGO.com
2. Follow the LEGO City and NFPA trivia link.
3. Send your answers to:

Fire Safety Sweepstakes
P.O. Box 1625
Enfield, CT 06083-1625

Entries must be received by October 13, 2007!

No purchases necessary

LEGO CITY

Here's how to make your own Fire Escape Plan:

- Draw a floor plan or a map of your home.
- Label all doors and windows on your map. Mark two ways out of each room if possible.
- Mark all of the smoke alarms on your map. Smoke alarms should be in each bedroom, outside each sleeping area, and on every level of the home.
- Pick a family meeting place outside where everyone can meet after leaving the house.
- Remember, practice your plan at least twice a year!

It's Fire Prevention Week...
PRACTICE YOUR ESCAPE PLAN!
Join the GREAT AMERICAN FIRE DRILL!™
NFPA
For more, go to sparky.org

>>>> • city.LEGO.com • www.Firepreventionweek.org • <<<<

The Great American Fire Drill™ is a trademark, and the name and image of Sparky® are registered trademarks of the National Fire Protection Association, Quincy, MA 02169.

BUILD YOUR FORCES!

The droid army of the Trade Federation is on the march! With 20 armed battle droids, a heavy-duty destroyer droid and more, the all-new 7662 Trade Federation MTT will make your LEGO® *STAR WARS* forces bigger and better than ever. Add on the 7654 Droids Battle Pack with super battle droids and STAP attack vehicle and you've got the ultimate galactic army!

Can you spot the golden C-3PO in this scene? When you've found him, turn to page 24 to find out how you can win a solid gold droid of your own!

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STAR WARS 30TH ANNIVERSARY

Scene made with (1) 7662 Trade Federation MTT™ and (2) 7654 Droids™ Battle Pack sets.

FIND THE REAL MOTHERSHIP!

The aliens have built a phony Alien Mothership to fool our shuttle's sensors! Help the astronauts spot the fake by finding 8 differences between the two ships. Can you find them all and figure out which Mothership is the real one?

Answer: The Mothership on the left is the real one.
Difference: wing decoration, laser cannon, color of light, added LEGO notch on wing, wing grill, steering color, cockpit sitting on back, only one red side light.

MARS ALIEN BUILDING CHALLENGE!

Use your collection of LEGO to build an awesome alien vehicle for Mars Mission. Our 5 favorites will win a LEGO set of their choice worth up to $100!

TO ENTER:

1. Build an all-new alien vehicle using pieces from your LEGO® brick collection.
2. Send us a color photo of your model. Only photographs and glossy photo-quality print-outs will be accepted. No Polaroids, please!
3. Write an essay of 50 words or less telling us about your alien creation.
4. Include your name, age, complete mailing address and day-time phone number on your essay.
5. Mail your photo and essay to:

LEGO® MARS MISSION
Alien Building Challenge
P.O. Box 1625
EnField, CT 06083-1625

All entries must be received by midnight EST November 1st, 2007!

NO PURCHASE NECESSARY. All entries must be received by midnight EST November 1st, 2007. Offer void where prohibited or restricted by law. Models must be constructed using only LEGO® pieces. Employees of LEGO Systems, Inc. ("Sponsor") and its affiliates and subsidiaries, advertising/promotions agencies and their immediate families are not eligible to participate. Entries will be judged based on originality (40%) and creativity (40%), and essay (20%). Five (5) first prize winners will be selected from all eligible entries. Estimated total retail value of each prize $100.00. All winners will be notified by regular US mail. Sponsor reserves the right to substitute prizes of equal or greater value. LEGO Company and its affiliates and subsidiaries are not responsible for late, lost, misdirected, mutilated or damaged entries. All entries become the property of Sponsor and will not be returned. By participating in this contest, entrants agree to be bound by the official rules and decisions of the judges. By acceptance of prize, winners consent to the use of their name/likeness/entry materials in any manner by Sponsor for advertising/trade without further compensation unless prohibited by law. By accepting any prize, winners agree to hold the Sponsor harmless against any and all claims, damage, injury caused or liability related to the administration of this contest, participation in this promotion, and/or the use or redemption of a prize.

Action and adventure await at
http://marsmission.LEGO.com

BULLET RUN RACE!

The Bullet Run race is on! Four fast and furious custom street racers are roaring down the road, jumping over and crashing through everything in their way. Can you guess which one will reach the Finish line first? Follow the roads and see...and may the best Tiny Turbo win!

B
C
D
My favorite racer has the sleek curves and rear spoiler to win any race. It's definitely the coolest!
No way! With its big wheels and exposed engine, my racer is built for power. On-road or off-road, it drives over anything in its way!
You're both wrong! My favorite racer's not just fast, it's also got enough seats to fit all my friends. You can't get better than that!
My racer is ultra-modern and hi-tech. It'll leave the other three in the dust while it's blasting to the finish line!

WHOSE CAR IS COOLEST?

Which Bullet Run racer is each person describing?

LEGO RACERS
FUEL 4 SPEED
POLICE
A
WRITE ANSWERS HERE

PLAY THE GAME!

COMMAND THE MAHRI!

Haven't checked out the Toa Mahri Game Series on www.BIONICLE.com yet? Here's some of what you've been missing:

Jaller Game

Use your power sword to fight off the Barraki, Hydraxon and Maxilos so Spinax stays trapped! Stop all your opponents – or else they'll stop you.

Hahli Game

Swim through an undersea cavern to catch and disarm the evil Barraki! Use your protosteel talons in combat, but watch out – crash into an obstacle and you'll take damage!

Hewkii Game

Spear the electrified bubbles as they drift down, before they jolt you to defeat! Can you get a perfect score?

Kongu Game

Make your way through a series of underwater caves, dodging Barraki, Spinax, spikes and whirlpools. Use your mask power to summon eels to protect you!

BIONICLE® MAHRI

COMING SOON!

Matoro Game Sneak Preview!

Be one of the first to play the new Toa Mahri Matoro Game during a special sneak preview on www.cartoonnetwork.com/LEGOBIONICLE. Check out the site on September 12 to play before the game goes live on www.BIONICLE.com.

The Final Challenge!

Join with other players to help the Toa Mahri destroy the cord that links Voya Nui and Mahri Nui in the online multi-player climax to the most exciting BIONICLE game of the year! Watch for it this Fall!

BEWARE THE BAT-TANK™!

When arch-villains Bane™ and The Riddler™ threaten Gotham City™, Batman™ comes to the rescue in the amazing Bat-Tank™! Criminals can't hide from this powerful armored vehicle, strong enough to smash a hideout to splinters.

The Riddler™

Edward Nygma is a long-time foe of Batman. Obsessed with puzzles and games, he leaves clues in the form of riddles to what his next crime will be. But no matter how clever The Riddler's riddles might be, Batman has always been smarter.

Launch the Bat-Tank's missiles at Batman's foes

2000 horsepower gas/turbine engine

Reinforced steel treads

Jet-propelled missiles

Titanium blast rails

Bane™

A powerful crime boss from South America, Bane traveled to Gotham City planning to get rid of Batman and take over the town. Bane relies on his weapons and muscle to overpower his foes, but so far Batman has beaten him... every time.

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LEGO BATMAN™

IMAGINE

TOA MAHRI VS. BARRAKI!

BATTLE BENEATH THE SEA

BIONICLE MAHRI BARRAKI

To learn more, visit
www.BIONICLE.com

www.LEGOclub.com

LEGENDS OF LEGO CASTLE!

Welcome to the action-packed world of LEGO Castle! This noble kingdom is filled with strange and fantastic creatures like skeleton warriors, fierce winged dragons, evil wizards and more, but it's all inspired by the real-life knights and castles of Medieval Europe. Take a trip back in time and discover the history behind the legend!

"The safest place to be was inside the castle!"

THE MIDDLE AGES

Also known as the Middle Ages, the Medieval Era began around 450 A.D. and lasted for over 1,000 years. It was an age of castles, kingdoms, battles and knights!

THE FIRST CASTLES

The earliest medieval castles looked a lot like wooden forts. They were built on top of big mounds of dirt and rock to give them a good view of the land around them and make it easier to defend against attack. Even at the beginning, they had some of the most famous castle features: a tall tower, a courtyard, and a high fence to keep enemies out.

THE RISE OF STONE

Over time, wooden castles were replaced by stone ones. Big stones for strong castle walls weren't easy to get during the Middle Ages. They often had to be dug up by hand and then carried a long way by boat or wagon to where the castle was being built. It could take thousands of people many years to build a single stone castle.

THE BEST DEFENSE

The safest place to be during the Medieval Era was inside a castle. Of course, that meant that everybody who lived outside wanted in! To defend against attack, many castles were surrounded by deep, water-filled trenches called moats. A large drawbridge could be lowered across the moat to let friends across, then raised up again to keep enemies out. A castle's front door often had a heavy iron gate called a portcullis that could be dropped to block any invaders that made it across the drawbridge. Meanwhile, archers on the castle's high walls fired arrows at anyone who tried to get inside!

LAYING SIEGE

A siege was a type of battle in which an enemy army surrounded a castle. Even if the attackers couldn't get inside, they could make

"It took years of training to become a knight!"

sure that no one inside escaped or brought back food and supplies. Castles usually had lots of food stored up in case of sieges, so it could be a long, long wait. That's why siege engines were invented – powerful catapults that hurled big rocks at or over castle walls, tall siege towers on wheels that could roll up to a wall to let the soldiers inside climb over, and sturdy battering rams that could be used to knock down gates!

BECOMING A KNIGHT

It took years of training to become a knight. Around the age of 7, a boy would be sent to live in a lord's castle as a page. He would serve meals and work for the lord's family. In exchange, he was taught courtly behavior and trained to fight with wooden shields and weapons. At about 14, he could become a squire, taking care of a knight's horses, weapons and armor, and learning how to ride and handle a sword in battle. Finally, at about 21, he would swear an oath of loyalty and bravery to his lord and be dubbed a knight. If he came from an important family, the king himself might perform the knighting ceremony!

HERALDRY

The system of heraldry was used to tell one knight from another on the battlefield. Each knight had his own special arrangement of colors and symbols called a coat of arms painted on his shield, banner or clothing. As coats of arms were passed down through the generations, they became the symbols of entire noble families.

TOURNAMENTS AND JOUSTING

The first tournaments were used to train knights for war. Over time, they became contests of skill in which knights fought for honor, glory and the entertainment of the kingdom's people. The most famous tournament challenge was the joust, in which two knights on horseback charged at each other and tried to use long lances to knock their opponent out of his saddle. Whoever was left on his horse at the end was the winner! ■

LEGO Castle

LAST CHANCE TO

STRIKE GOLD!

This is it – your last chance to enter to win one of five 14-KARAT SOLID GOLD C-3PO minifigures in celebration of the 30th anniversary of *Star Wars*!

For a chance to win, send a letter or postcard with your name, age, address and daytime telephone number to:

Golden C-3PO Contest
P.O. Box 1179
Enfield, CT 06083

All entries must be received by November 1st, 2007!

5 winners will be randomly chosen from all the entries received. Winners will be notified in December 2007!

Good luck, and may the Force be with you!

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FEATURED IN THIS ISSUE!

7662 Trade Federation MTT™

7787 The Bat-Tank™: The Riddler™ and Bane's Hideout

4958 Monster Dino

7091 Knights' Catapult Defense

7092 Skeletons' Prison Carriage

7093 Skeleton Tower

7094 King's Castle Siege

8107 Fight for the Golden Tower

8144 Ferrari F1 Team

8143 Ferrari 1:17 F430 Challenge

8135 Bridge Chase

8147 Bullet Run

7693 ETX Alien Strike

7691 ETX Alien Mothership Assault

SECRETS OF THE

GOLDEN TOWER!

I'm Hitomi, the newest pilot on the EXO-FORCE team. My mission is to guard the Golden Tower, the most important building in the Golden City. This is where we keep our EXO-codes, repair our battle machines, and train to fight Meca One and his robot army. This hi-tech tower may be the key to victory over the robots!

During the first fight for the Golden Tower, the robots hid a transmitter somewhere in the tower. Whenever the computer tells us the location of a new code, they find out too, and they can get there as fast as we do! If only we could figure out where it is...

#HITOMI

LEGO EXO-FORCE

Watch out, robots! It's not as easy to get inside as you might think. The tower's walls are heavily armored, and the door only opens if you know the secret mechanism to activate it.

Even when its door is open, the Golden Tower is far from defenseless. These hidden homing rockets can seek out enemy targets and knock them down!

Deep inside the tower is the central computer for the entire city. Each time we enter a new EXO-code and place it in the security vault, it reveals something new. It's given us new battle machines, information about the city and Sentai Mountain, defense technology, and more. We never know what we'll get when we punch in a code, but one thing's for sure – if the robots ever get their hands on it, we're in trouble!

This is the Sonic Raven, the robots' newest air strike vehicle. Its double spinning turbines and flame jets give it a real boost in the sky, and those blaster cannons and rockets can do some major damage. As guardian of the tower, it's my job to keep an eye out for these and other attackers – and blast them out of the sky if I see them coming!

Robots that attack the Golden Tower are in for a surprise. Hidden high at the top is a rotating blaster cannon that can put the hurt on even the toughest robot battle machine.

The second floor of the tower is the training room. Here, our leader Sensei Keiken teaches us how to fight in and out of our battle machines. Everyone on the mountain is counting on us to win, so we practice hard every day.

If all else fails, we've got one secret weapon left to use against the robots. If they get too close to the tower, this emergency catapult can send code plates flying to drive them off!

To find out more, visit http://www.EXO-FORCE.com

TOUR THE FERRARI GARAGE!

It's race day, and the world-famous Ferrari F1 team is hard at work in their state of the art racing garage. Take a tour and find out what it takes to keep these lightning-fast cars tuned-up and ready to race!

The "Cavallino Rampante" is the famous symbol of the Ferrari race team. The letters S.F. stand for "Scuderia Ferrari".

Mechanics always keep a fire extinguisher close at hand in case of emergencies.

Kimi Räikkönen comes from Finland and joined the Ferrari F1 team in 2007. He was the first driver since 1989 to win his very first Grand Prix as part of the Ferrari racing team!

This sign tells drivers to slow down and stop at the garage right away.

Brazilian-born Ferrari driver Felipe Massa has been racing since he drove a go-kart at 8 years old. He joined the Ferrari team in 2006 and won the Brazilian Grand Prix in October of the same year!

YELLOW!

RED!

MAKE UP YOUR MINDS, GUYS. THIS FERRARI F430 WON'T CUSTOMIZE ITSELF!

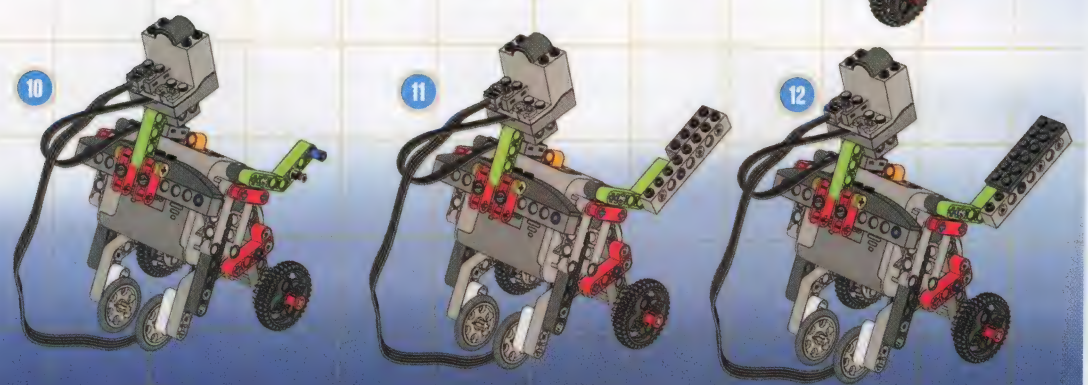
LEGO RACERS
Ferrari
OFFICIAL LICENSED PRODUCT
Available at TOYS R US

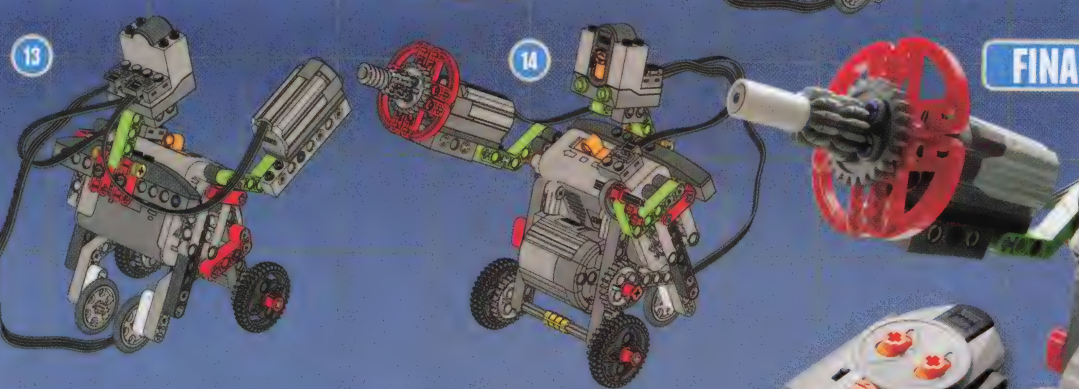
POWER BLASTER ROBOT

LEGO CREATOR BUILDING STEPS!

This mighty motorized battle robot is tough enough to take on anything that stands in its way! Thanks to built-in LEGO Creator Power Functions, it rolls forward and back at your command and attacks with a rotating blaster – all at the press of a button on the remote control. It even has a clamp-claw for grabbing and carrying objects!

Build the Power Blaster Robot using pieces and Power Functions from #4958 Monster Dino!





FINAL

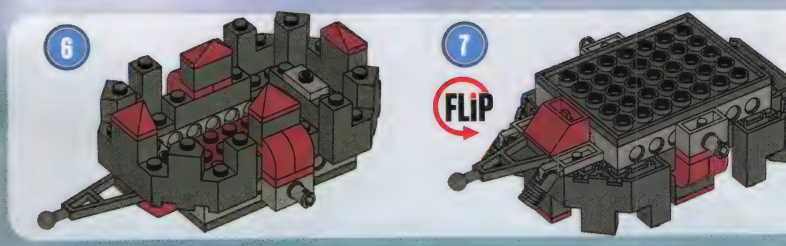
LEGO CREATOR

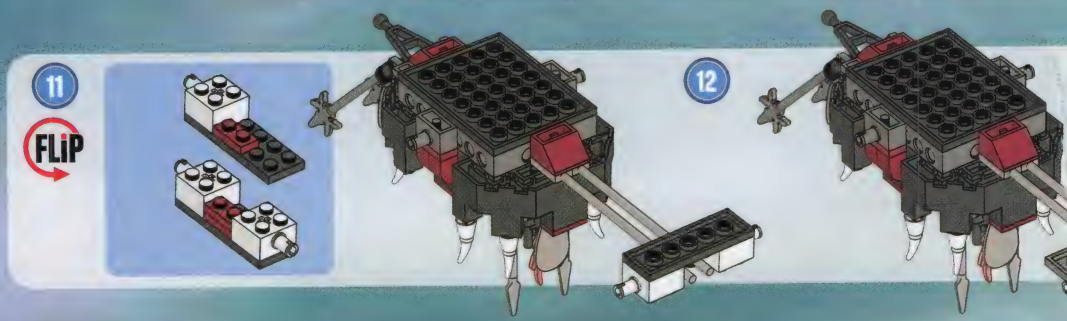
Visit creator.LEGO.com for more great building ideas!

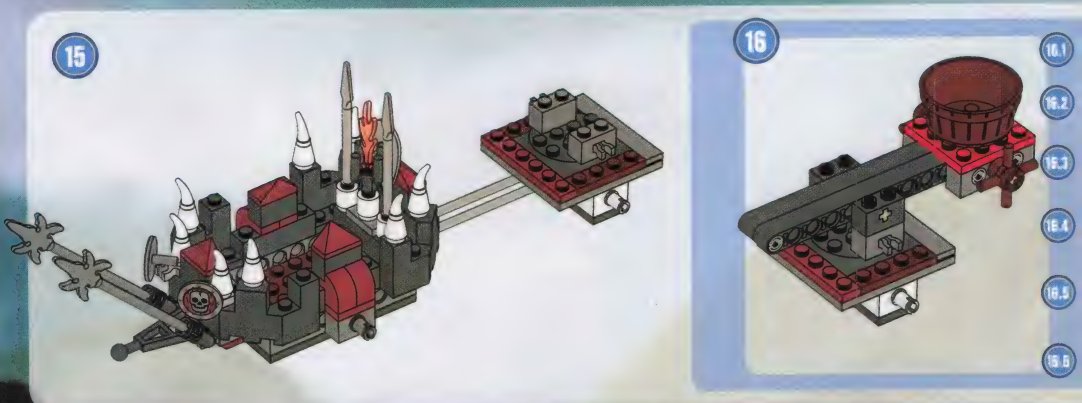
SKELETON WAR WAGON BUILDING STEPS!

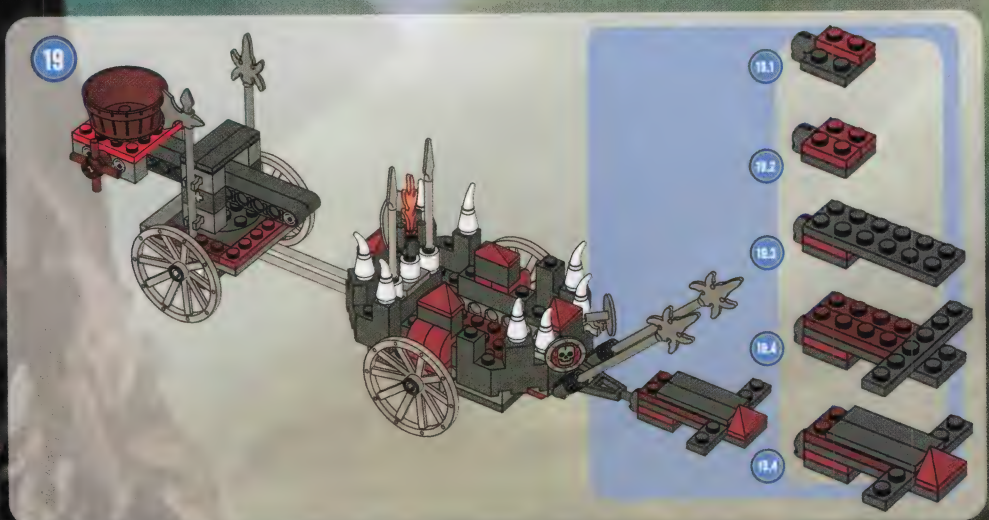
Brave knights beware – the Skeleton War Wagon is on the loose with a powerful catapult and a crew of wicked skeleton warriors! You can build this fearsome LEGO Castle model using pieces from 7091 Knights' Catapult Defense and 7092 Skeletons' Prison Carriage.

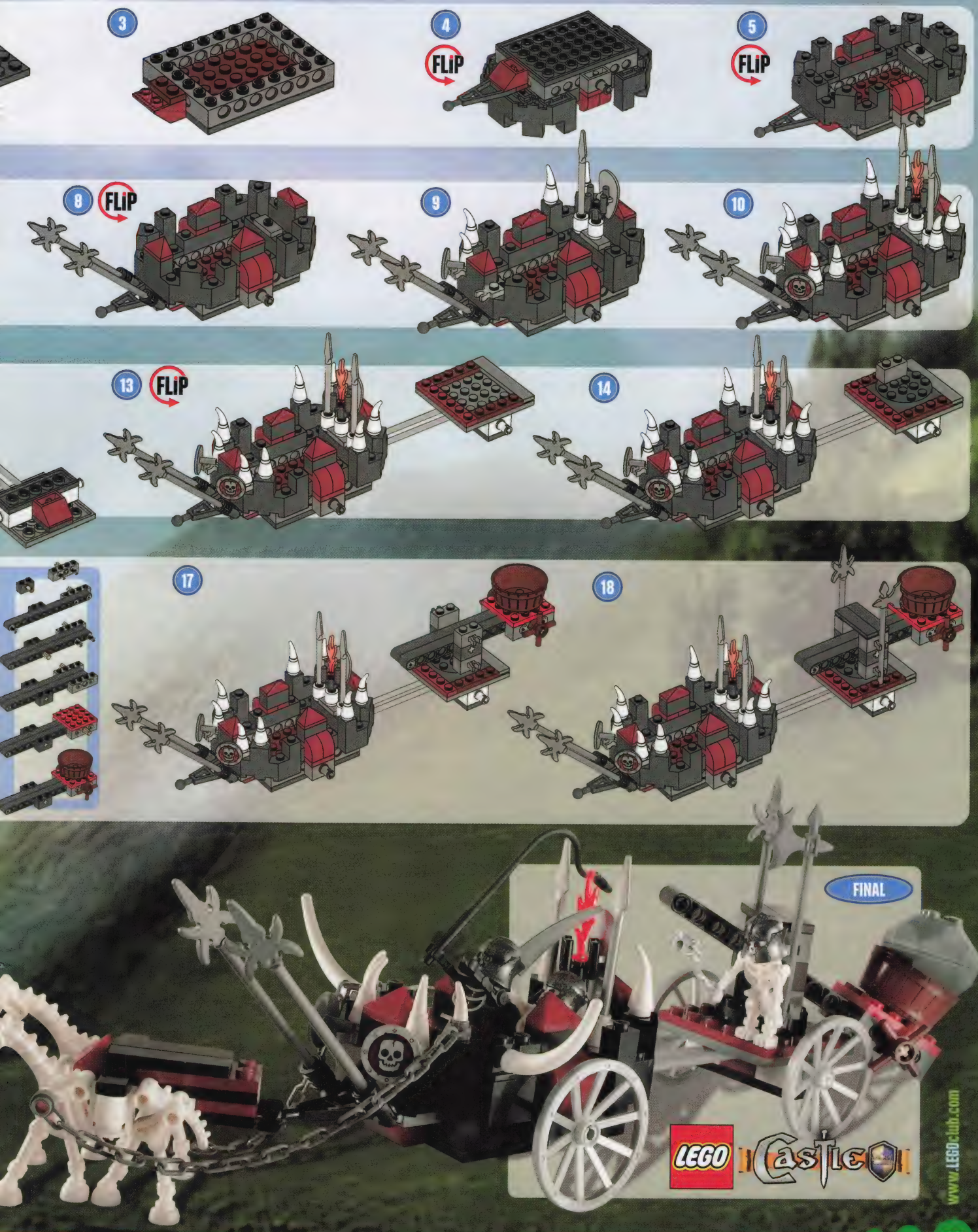
Build the Skeleton War Wagon using pieces from the LEGO® Castle in 7091 Knights' Catapult Defense and 7092 Skeletons' Prison Carriage!










3
4
FLIP
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13
FLIP
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18
FINAL
LEGO
Castle
www.LEGOclub.com

LEGO CASTLE BUILDING CHALLENGE!

The evil skeleton warriors are attacking the castle! But the brave knights are ready to defend it to the end! Both sides need your help – whose side are you on?

Build a LEGO model of something that can be used to help the skeleton warriors capture the castle – or something that can help the knights defend it! Five lucky winners will get a LEGO set of their choice worth up to $100.00!

HOW TO ENTER:

1. Build a LEGO model of something that could be used to attack the castle, or defend it, using pieces from your LEGO collection.
2. Take a color photograph of your model. Only color photos and glossy photo quality print-outs will be accepted – no Polaroids, please!
3. Write a short essay – no more than 200 words – telling us the name of your model and how it can help the knights or the skeleton warriors.
4. Send your photo and essay, along with your name, age, mailing address and daytime telephone number to:

LEGO CASTLE BUILDING CHALLENGE
P.O. Box 1625
Enfield, CT 06083-1625

BrickMaster

All entries must be received by November 1st, 2007!

Open to LEGO BrickMasters and their families only!

NO PURCHASE NECESSARY. All entries must be received by midnight EST November 1st, 2007. Offer void where prohibited or restricted by law. Models must be constructed using only LEGO® pieces. Employees of LEGO Systems, Inc. ("Sponsor") and its affiliates and subsidiaries, advertising/promotions agencies and their immediate families are not eligible to participate. Entries will be judged based on originality (40%), creativity (40%) and essay (20%). Five (5) first prize winners will be selected from all eligible entries. Estimated total retail value of each prize $100.00. All winners will be notified by regular US mail. Sponsor reserves the right to substitute prizes of equal or greater value. LEGO Company and its affiliates and subsidiaries are not responsible for late, lost, misdirected, mutilated or damaged entries. All entries become the property of Sponsor and will not be returned. By participating in this contest, entrants agree to be bound by the official rules and decisions of the judges. By acceptance of prize, winners consent to the use of their name/likeness/entry materials in any manner by Sponsor for advertising/trade without further compensation unless prohibited by law. By accepting any prize, winners agree to hold the Sponsor harmless against any and all claims, damage, injury caused or liability related to the administration of this contest, participation in this promotion, and/or the use or redemption of a prize.

LEGO Castle

LEGO® MARS MISSION BUILDING CHALLENGE WINNERS!

James Hensel, age 10

Nathan Bahr, age 11

Doug Nagele, age 14

Tristan Underwood, age 10

Chris Daub, age 13

These LEGO models are out of this world! The five shown here are our winners from the LEGO Mars Mission Building Challenge. Congratulations to the winners and thanks to all the LEGO BrickMasters who participated. Watch for another great Mars Mission building contest next issue!

LEGO MARS MISSION

COOL CREATIONS

ENTERPRISE
Boris Boiko, age 12

Got an awesome model of your own you would like to see in Cool Creations? Then send your photos to:

LEGO club
COOL CREATIONS
P.O. BOX 1308
ENFIELD, CT 06083-1308

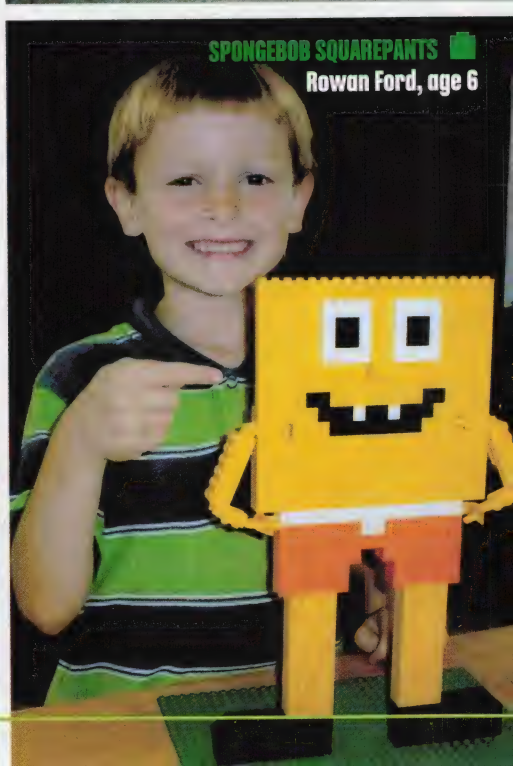
Remember to include your name, address, and the name of your model. No Polaroids please! Pictures will not be returned, so remember to take an extra photo for yourself!

Check out more completely creative LEGO models
www.LEGOclub.com
club code
COOLCREATIONS

LEGO MIXER
Steven Guzman

PARROT
Daniel Walsh, age 12

IMPERIAL WALKER
David Kuenzel, age 8



SPONGEBOB SQUAREPANTS
Rowan Ford, age 6

THE GREATER TITAN
Matthew Philips, age 15

ARMORED ASSAULT MECH
Scottie Manners, age 13

Steel Vengeance
Brandon Young, age 12

WING GUARDIAN
Kevin Cheong, age 11

EXO-FORCE BUILDING CHALLENGE WINNERS!

Talon Brute
Alex Shaw, age 12

AQUA RAIDERS TREASURE HUNT!

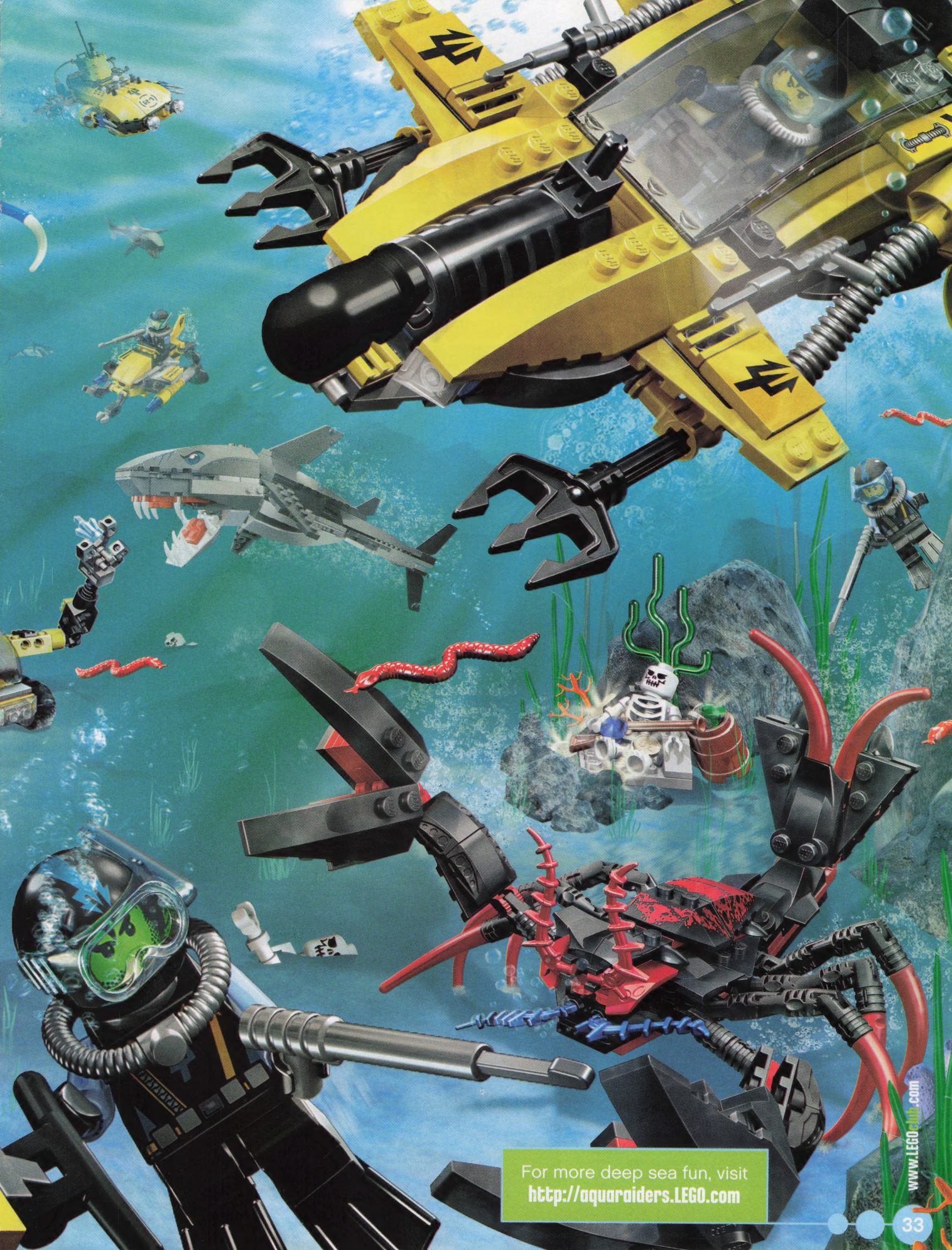
The fearless Aqua Raiders are diving into battle! Can you help them find all the treasures hidden deep beneath the sea?

LOOK FOR:

- Treasure chest
- Golden coins
- Sea crystals
- Plate of jewels
- Pirate's treasure barrel

But watch out for dangerous deep-sea creatures! Can you spot the sea snakes, angler fish, giant lobster, monster crab, tiger shark, and giant squid?

LEGO AQUA RAIDERS



For more deep sea fun, visit
http://aquaraiders.LEGO.com

BRICK OR TREAT AT LEGOLAND® CALIFORNIA!

Celebrate Halloween at LEGOLAND® California during the ninth annual Brick-or-Treat celebration presented by Union Bank of California! This year's spooky holiday lineup includes a daily costume contest, safe trick-or-treating on a kid-sized Brick-or-Treat Trail and ghoulish entertainment with the Boo Crew. It's all happening during the weekends of October 13-14, 20-21, and 27-28!

Check out LEGOLAND.com for details about Brick-or-Treat After Dark Event, 5 pm - 8 pm the last three Saturdays in October.

LEGO
LEGOLAND® CALIFORNIA

FREE
child admission with paid full-price adult admission.

11229

Offer may only be redeemed for one free child admission with the purchase of a full price adult admission.

The fun is as close as Carlsbad, just off the I-5, 30 minutes north of San Diego and one hour south of Anaheim. The Park is open 5 days a week, closing on Tuesdays and Wednesdays, but is open daily during specific holiday periods and May 24-September 3, 2007. For Park information, visit www.LEGOLAND.com or call (760) 918-LEGO. Prices, times and schedules subject to change without notice.

Original coupon must be exchanged at ticket booth at time of purchase to receive one free child admission with the purchase of a full price one-day adult admission. Valid only on the day of purchase at LEGOLAND. Cannot be applied to pre-purchased or online ticket sales, or combined with any other discounts or offers. No photocopies or facsimiles will be accepted. Children 2 and under are admitted free. Additional restrictions may apply. Prices and hours subject to change without notice. Not for resale. Expires 12/31/07 LBM.

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* Trick or treat with an exclusive LEGOLAND souvenir bag on the Park's exclusive Brick-Or-Treat Trail (children 12 and under).

* Come in costume and enter the daily costume contest! Prizes will be awared for Most LEGO-themed, Spookiest, Most Imaginative and Funniest, plus a special award for "Best of the Best." Five winners each day!

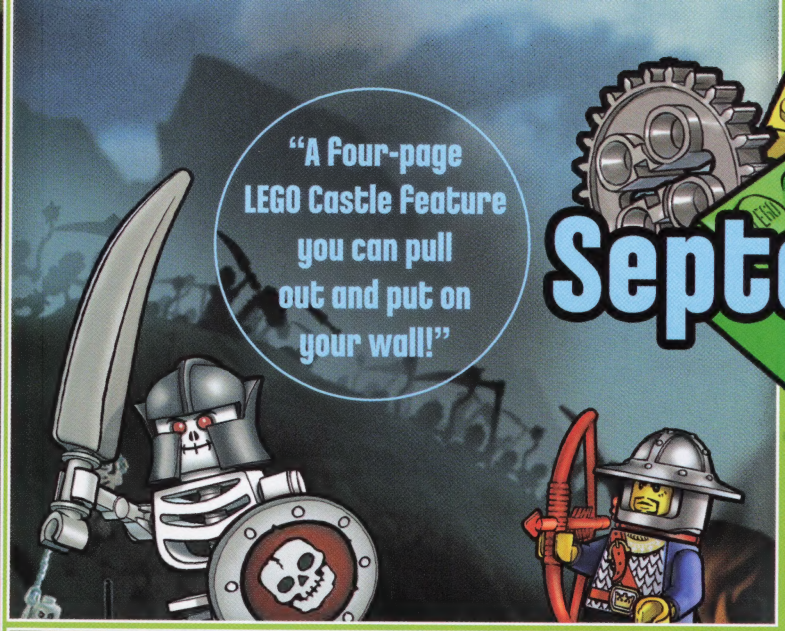
* Check out the spooktacular LEGO pumpkin that stands four-foot high and six-foot wide and weighs 350 pounds at the entrance of the theme park. This impressive model was designed and created by Park Master Model Builders in 240 hours and includes more than 77,000 LEGO bricks.

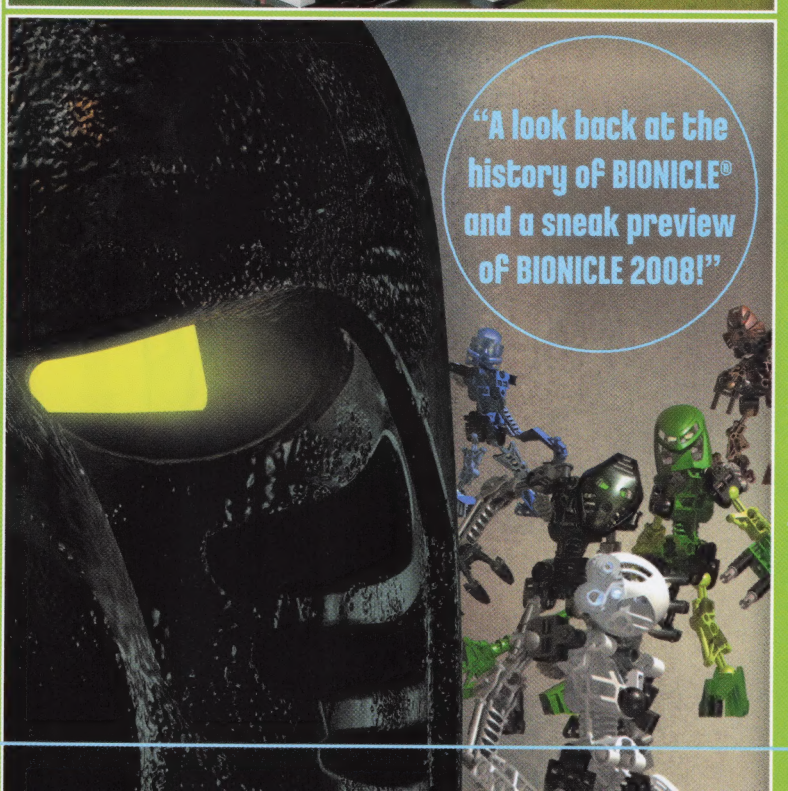
Plus enjoy more than 50 hands-on, minds-on imaginative rides, shows and attractions, all for one low admission price! So get ready for spooky fun at Brick-Or-Treat 2007!

BrickMaster

BRICK OR TREAT

A SAFE HALLOWEEN CELEBRATION





COMING IN September!

November brings a super-special LEGO BrickMaster Magazine right to your door! It's jam-packed with excitement, including:

- New BIONICLE® building steps- combine Toa Mahri and Barraki to make a new creature of the sea!
- Comic action with Mars Mission!
- An exclusive new contest, plus winners of the LEGO Creator Carnival Building Challenge and LEGO Family Building Challenge!
- An exclusive LEGO holiday comic!
- Holiday Fun at LEGOLAND California!
- A sneak preview of 2008 LEGO sets!
- Exclusive Star Wars™ building steps!
- And much more!

www.LEGOclub.com

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INTRODUCING THE ALL-NEW 4958 MONSTER DINO WITH ELECTRONIC POWER FUNCTIONS.
YOU DON'T JUST BUILD IT. YOU UNLEASH IT.
*BATTERIES NOT INCLUDED
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